



1. SETUP – ON THE ROCKS (2s)
 MOTION: Moderate dolly-in with handheld parallax. Wind whips hair and wetsuit. Waves crash rhythmically, sending spray into frame. Gull arcs across upper frame.

2. ENTRY – HEAD-FIRST DIVE (1.5s)
 MOTION: Diver descends toward camera, growing larger in frame. Bubble trail expands around him. Surface disturbance settles slightly. God-rays dance.

3. IMMERSION – FACE CLOSE-UP (2s)
 MOTION: Subtle drifting camera with water current. Hair flows continuously. Bubble trail rises past his face. Eyes shift slightly mid-clip. Particulates drift.

4. ULTRA-WIDE – DIVER ABOVE (3s)
 MOTION: Slow upward-looking camera drift. Diver glides forward across frame. Continuous bubble stream rises. Fish swim between camera and diver. God-rays shimmer as surface ripples.

5. FISH SCHOOL – CLOSE (1.5s)
 MOTION: Static camera. Fish swim past at body-length distance. Mid-clip, school executes coordinated direction change—ripple of turn passes through nearest fish. Light shafts strobe and shift behind them.



FRAME 6 – POV MACRO WATCH UNDERWATER HERO (2.5 s)
 MOTION: Subtle slow camera drift with water current. Continuous slight arm movement in the water. Lume markers pulse subtly brighter as the camera approaches.

FRAME 7 – WIDE CONTROLLED RETURN TO SHORE (2 s)
 MOTION: Slight handheld camera with subtle parallax. He climbs out of the water in confident real-time movement, water streams off the neoprene, the mask sways slightly in his hand. Wind moves his hair. Sea waves continue active in the background.

FRAME 8 – WATCH CHECK MEDIUM (2 s)
 MOTION: Slight handheld camera. He lifts his left wrist into position at the start of the clip, focuses on the watch, holds the position. Wind continuous in his hair. Water droplets glint on the wetsuit shoulders.

FRAME 9 – TIGHT CLOSE-UP ON THE WATCH (2 s)
 MOTION: Slight handheld camera holding tight on the watch. A water droplet on the crystal slowly slides downward across the clip. Subtle moving light shimmer plays across the brushed steel. The faintest hand-tremor stabilization indicates this is part of a held gesture, not a static product display.

FRAME 10 – TRUE WIDE LANDSCAPE CODA (3 s)
 MOTION: Slow cinematic pull-back, expanding the scale of the landscape. Distant whitecaps on the active sea. The fishing boat moves slowly across the horizon. Vineyard leaves catch the wind in mass motion. Final beat fades to black.